

AminetPart

COLLABORATORS

	<i>TITLE :</i> AminetPart	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		August 13, 2022

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

AminetPart

1.1 Tutorial sources

Click name to unpack, description to read the readme or get help

File	Dir	Size	Age	Description
3d-fraktal.lha	dev/src	29K	34*	Animated 3D-fractal using OpenGL
3DNav.lha	dev/src	110K	278*	A small example of t-map in BB2 (Italian)
Abbo.lha	dev/src	444K	87*	Source of game written in E
ACGRIInstallSrc.lha	dev/src	18K	305*	Blitz Basic 2 source code to Amiga ← Computing's (Gr
adasort.lha	dev/src	47K	63*	Elemental sorting algorithms in Ada
adasrc1.lha	dev/src	7K	95*	Collection of simple Ada-Sources
adasrc2.lha	dev/src	33K	89*	Collection of simple Ada-Sources
afexampl.lha	dev/src	1.4M	334*	C++ Examples for AFrame v.02
AGACopper.lha	dev/src	9K	436*	C example on writing AGA copper lists.
allsprites.lha	dev/src	2K	327*	8 sprites also using hscroll/overscan
amilock.lha	dev/src	39K	481*	Amilock - A console lock program which is ← system f
AmiPhoneSrc192.lha	dev/src	237K	312*	Source code for AmiPhone v1.92
apathysource.lha	dev/src	230K	335*	Source for 40kb intro: Apathy/PowerLine
APilot.lha	dev/src	129K	413*	Xpilot Amiga implementation
arcanoi_src.lha	dev/src	164K	223*	Asm source code to MiniArcanoid
areaExample.lha	dev/src	12K	489*	Docs for area functions. (guide+src)
ArpRequest.lha	dev/src	22K	560*	Demo of how to use ARP filerequester
ASCIITable.lha	dev/src	8K	253*	Gives codes of all Amiga character set
ASendPacket.lha	dev/src	6K	792*	Asynchronous multiple packets example.
BadReaction.lha	dev/src	49K	80*	ReAction Problems under Hisoft C/C++
beamcon0.lha	dev/src	1K	383*	Example asm source to read the BEAMCON0 ← register
BernieHeaders.lha	dev/src	10K	153*	Boopsi, cross compiling and debug support ← macros
BListView.lha	dev/src	77K	261*	Fast boopsi ListView with many features (← demo + C
blitscreen.lha	dev/src	71K	378*	Ultimate c2p/copperscreen replacement!
boot.lha	dev/src	2K	527*	Assem src of a bootblock w/ filled vectors
Bouncing_Cube.lha	dev/src	183K	31*	Animated bouncing cube (OpenGL)
btoc_v12.lha	dev/src	42K	414*	Another generator for C/ASM/RAW/CHUNKY ← sources wit

BtoC_v32.lha	dev/src	95K 361*Data/Sprite/ANSI/Palette/Image/Mask source	↔
generat			
c2p4.lha	dev/src	31K 446*v.fast c2p converter (cpu+blitter) 020+	
candy1.lha	dev/src	72K 268*Collection of useful Cando source code.	
cantstop_src.lha	dev/src	27K 236*Source code from 'Can't Stop' by Nuance	
Carmichael.lha	dev/src	3K 1 Search for Carmichael Numbers	
CASrc.lha	dev/src	419K 235*ClassAction 3.6 Sources	
CdBS_KQSrc0.5.lha	dev/src	643K 226*In progress version of a Beast-like game	
CdBS_KQSrc0_4.lha	dev/src	577K 253*In progress version of a Beast-like game	
cexcept.lha	dev/src	22K 19*Exception handling interface for ANSI C	
CharConvSrc.lha	dev/src	7K 214*Full source in C for CharConv	
chnky2plnr.lha	dev/src	14K 449*various fast chunky2planar conversion	↔
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chunky.lha	dev/src	54K 440*Example of how to use chunky AGA copper	↔
displays w			
chunkyiclass.lha	dev/src	6K 396*Flexible BOOPSI imageclass (with doc)	
ChunkyStartup2.lha	dev/src	89K 73*Chunkystartup.asm CGX/AGA/PICASSO useful	↔
for OSlik			
CIATimer.lha	dev/src	23K 719*Example CIA timer routines.	
clip.lha	dev/src	5K 222*Clipboard support functions	
ClipBoard.lha	dev/src	1K 820*Clipboard device interface routines.	
CmdListSrc.lha	dev/src	29K 214*Full source in C for CommandList	
cobol2000.lha	dev/src	2K 202*COBOL and the Year 2000	
CollidingStars.lha	dev/src	181K 31*3d collision detection using bounding	↔
spheres (Op			
CollStars.lha	dev/src	181K 29*3d collision detection using bounding	↔
spheres (Op			
ConfigFileSrc.lha	dev/src	85K 267*Sources of ConfigFile.lha V1.2	
ConPackets.lha	dev/src	10K 820*Demo use of DOS packets.	
ConsoleWindow.lha	dev/src	9K 792*Example to find intuition pointer.	
CopJMP.lha	dev/src	1K 371*Simulates copper JMP command (asm)	
CSquared.lha	dev/src	23K 786*Circle Squared algorthm example.	
dada.lha	dev/src	6K 402*Formats plain text or False source in the	↔
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davesblitzsrc.lha	dev/src	181K 198*Collection of Blitz Source Code	
DBuff.lzh	dev/src	12K 529*double buffering demo w/source	
DemoBall.lha	dev/src	37K 330*A little bouncing balls demo in a window (↔
commodit			
device_info.lha	dev/src	12K 222*Get information about mounted DOS device	
DICE_SharedLib.lha	dev/src	12K 281*Example Shared Library Code for DICE	
DigConv12.lha	dev/src	10K 329*Example to convert dec to hex, bin and	↔
octal			
DosDev.lha	dev/src	26K 782*Example DOS device driver. V1.10	
doublbuf.lha	dev/src	7K 378*Eg. of fast OS-friendly double buffering	
dragclass.lha	dev/src	55K 419*Example for a BOOPSI drag class	
dragclass.lha	dev/src	55K 396*Example for a BOOPSI drag class. bugfix	
DropBox1_1.lha	dev/src	41K 459*Source for DropBox, a WB 2.x AppIcon.	
earth.lha	dev/src	178K 33*OpenGL rotating globe	
emog.lha	dev/src	24K 140*Converts C header source to E source	
EnforcerFreeze.lha	dev/src	25K 389*Experimental Progam to halt Enforcerhitting	↔
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EuchreSRC.lha	dev/src	191K 156*Euchre! source code for the card game	
except.lha	dev/src	3K 498*An exception handler example.	
Excption.lha	dev/src	48K 716*Useful error handling routines. V0.6	
expat-src.lha	dev/src	159K 44*Shared library to parse XML	
expat-src.lha	dev/src	172K 12*Shared library to parse XML	
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FaderFunct.lha	dev/src	2K 194*Fade functions for fading colortables.
fastc2p.lha	dev/src	25K 436*two _fast_ chunky2planar converters
FloppyFlux_src.lha	dev/src	41K 182*Full source code to FloppyFlux v1.1
FloppyFlux_src.lha	dev/src	86K 175*Full C source code to FloppyFlux v1.2
FM2000.lha	dev/src	387K 128*Sourcecode of Filemaster, multitasking ↵
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fmtstrutil.lha	dev/src	3K 315*A safe 'sprintf' function using RawDoFmt().
FReality.lha	dev/src	36K 62*BB2. unfinished role/adv/action.
getmodeinfo20s.lha	dev/src	9K 318*SAS/C Source for GetModeInfo
ggt.lha	dev/src	93K 39*Ada95-Source: Greatest common divisor of n ↵
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GhostRiderSrc.lha	dev/src	299K 376*Full (assembler) source code for GhostRider
giraffe.lha	dev/src	233K 347*Shared graphics library. includes source.
GLperf3.12-src.lha	dev/src	351K 216*Official OpenGL benchmark (source codes)
gma_assembler.lha	dev/src	3K 335*Assembler examples
gma_c.lha	dev/src	10K 335*C/C++ example programs, includes full ↵
source		
gma_calc.lha	dev/src	364K 335*Calculator, includes full source
gma_e.lha	dev/src	13K 335*Some E-programs
gma_prolog.lha	dev/src	2K 335*Some PROLOG-programs, use them with ↵
SBProlog 3.1		
GoodDouble.lha	dev/src	11K 483*Sample code for double clicks. V0.3
GPrintIFF.lha	dev/src	102K 287*Load IFF files & permit to print it . ↵
Support AGA		
GurusGuide.lha	dev/src	49K 707*Source files for 'Guru's Guide'.
Handler.lha	dev/src	10K 786*Example AmigaDOS handler in non-BCPL.
HCF.lha	dev/src	1K 348*FALSE source to work out highest common ↵
factor of		
HelloWorld1_0.lha	dev/src	1K 535*Shorter SAS/C 5.10 HelloWorld.
hex.lha	dev/src	3K 339*Hex dump of binary files, command and ↵
source inclu		
HexDump.lha	dev/src	9K 335*Simple Hex dumper incl. C-Source
How2GfxV39.lha	dev/src	702K 310*Rel5: Sample Sources How to Use V39/V40 ↵
graphics.l		
How2UseGfxV39.lha	dev/src	106K 311*Rel3: Sample Sources How to Use V39/V40 ↵
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HowToReAction.lha	dev/src	19K 91*ReAction GUI with ReActor
HW_31KhzModes.lha	dev/src	4K 337*Use 30.00/31.56Khz screens without the OS
hz.lha	dev/src	2K 398*For new asm students; PAL/NTSC switch src
input_dev.lha	dev/src	5K 827*Trap keyboard or mouse events.
intuiflake.lha	dev/src	5K 45*Intuition fractal graphics
intuistar.lha	dev/src	4K 45*Intuition fractal graphics
joystick.lha	dev/src	2K 476*Joystick-Read Example Code [C]
JustBeeps.lha	dev/src	11K 690*Simple example of using Audio/Timer devs
Lgui.lha	dev/src	173K 77*My own translations and codes of the R.K.M ↵
- In As		
LibFrame.lha	dev/src	2K 371*Easy extendable Library Framework (asm)
LibFrame.lha	dev/src	13K 368*Easy extendable Library Framework (asm)
LibTimerSrc.lha	dev/src	10K 283*LibraryTimer assembler source
LightCycleSour.lha	dev/src	374K 304*Ligh Cycle what else ? asm source!
meshw02_src.lha	dev/src	172K 153*3d mesh writer library source, supports a ↵
lot of 3		
MiniStat.lha	dev/src	21K 131*Very simple stat program with C source
Mklib.lha	dev/src	48K 716*Example of building a shared library.
modem_1_2.lha	dev/src	10K 466*Useful serial.device source & program V1.2.
morecolors.lha	dev/src	1K 449*x>100 colors per line with AGA copper list

Move16v2.lha	dev/src	9K 474*Src/executable for 040 amigas, shows use of ↵
Move16		
mrq_library.lha	dev/src	79K 113*Fast C2P + CGX procedures for games, demos ↵
... And		
mrwcs_c2p.lha	dev/src	12K 117*Not particularly fast c2p routine with ↵
detailed ex		
MultiTasking.lha	dev/src	21K 810*Tutorial & example for exec multitasking
mwAGDsrc.lha	dev/src	201K 206*AmigaGuide Designer (C source)
MyCalc.lha	dev/src	338K 28*Commoditized Programmer's Calculator V1.0 ↵
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NBuff.lha	dev/src	19K 484*Double buffering routines example. V2.2
NiceMove.lha	dev/src	9K 537*Examples in C of MOUSEMOVE handling
OcSS_src.lha	dev/src	189K 328*Programer player routines for the new ↵
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OctaMED_R.lha	dev/src	113K 379*OctaMED Player Programer Sources V6
OS2Unit.lha	dev/src	49K 357*Unit for KickPascal/MaxonPascal3 for ↵
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OSScroll.lha	dev/src	147K 315*Smooth intuiscreen scroll OS3.0 (Asm)
ParOut.lha	dev/src	4K 691*Shows how to allocate/use parallel port.
Pere_et_Fils.lha	dev/src	15K 786*Example of creating reentrant processes.
PicPak.lha	dev/src	23K 563*Picture loading/manipulation functions. V1 ↵
.3c		
PicPak.lha	dev/src	46K 363*V1.4 Picture loading functions
PIPWin.lha	dev/src	26K 264*Picture In Picture window/boopsi class (↵
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pitch_shift.lha	dev/src	3K 148*Pitch shifter source in ansi c
PopHelp.lha	dev/src	106K 284*PopHelp, old file utility +asm.source
portraitsrc.lha	dev/src	475K 173*24-bit paint package (source)
PPCTbl_lwc.lha	dev/src	198K 247*TBL's 3D-converter for LightWave (PPC)
PropGadget.lha	dev/src	22K 679*Example code for proportional gadgets.
rablepaint.lha	dev/src	57K 161*Paintprogram with full source code
RafikSrcDos.lha	dev/src	54K 285*Some system sources
RBF_src.lha	dev/src	3K 195*C++ source for easy TileCoding of vectors ↵
using RB		
reactionexampl.lha	dev/src	3K 25*ReAction examples
reactionexampl.lha	dev/src	6K 6 ReAction examples
RetinaSource.lha	dev/src	308K 421*Sourcecode of Retina Burn One Demo
RKM2_ASM.lha	dev/src	427K 73*R.K.M codes - Translated into Assembly.
RKMCompanion.lha	dev/src	641K 657*Example pgms from 1.3 ROM Kernel Manual.
Rkm_asm.lha	dev/src	272K 77*My own translations and codes of the R.K.M ↵
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RKM_ASM2.lha	dev/src	427K 73*R.K.M codes - Translated into Assembly.
RKRM_Devs_prgs.lha	dev/src	323K 203*Example code from RKRM: Devices, 3rd ed.
RKRM_Libs_prgs.lha	dev/src	711K 203*Example code from RKRM: Libraries, 3rd ed.
RLD_source.lha	dev/src	19K 264*Source for util/rexx/RexxLocalDates.lha
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ScrollingTrick.lha	dev/src	489K 187*Best scrolling algor. for games (doc+src)
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sg_dmsrc.lzh	dev/src	11K 393*Asm source for a clone of Dungeon Master.
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ShuttleWheel.lha	dev/src	15K 202*A shuttlewheel.gadget class
SmartWB10.lha	dev/src	10K 332*Always WFLG_SMART_REFRESH (incl. C-Source)

sort.lha	dev/src	25K 63*Elemental sorting algorithms in C
SoundDT41src.lha	dev/src	53K 187*Sounddt41 source code
sPK_Bump.lha	dev/src	63K 274*2d Bumpmapping 680x0 source!!
spr12.lha	dev/src	5K 367*Safely?! remove system patches (sample code)
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stormgcc_binut.lha	dev/src	5.2M 74*Sources of StormGCC from Dec. 2000 CD
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SystemIdle10.lha	dev/src	9K 370*A function to get systems usage, like ↵ cpuload2
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tipdrawline.lha	dev/src	2K 535*Fast blitter line draw routine
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TreeWalk.lha	dev/src	57K 650*Fast, robust, file tree walking routine.
unsqsh.lha	dev/src	3K 253*Portable unpack source for XPK-SQSH
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VectorGlyph.lha	dev/src	20K 261*Scalable boopsi image class with bitmap ↵ cache (dem
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xad_RPM.lha	dev/src	9K 108*RPM xadmaster client
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xad_Wrapster.lha	dev/src	13K 12*Wrapster xadmaster client
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